



# **PWM-60/120/200KN PWM Output KNX LED Driver Instruction Manual**

# Content

<b>1.Overview .....</b>	<b>1</b>
1.1 Overview devices .....	1
1.2 Usage & possible applications .....	1
1.3 Displays and operating elements .....	1
1.4 Circuit diagrams .....	1
1.5 Wiring .....	2
1.6 Information at the ETS-Software .....	2
1.7 Starting up .....	2
1.8 Other information .....	2
<b>2.KNX Data Secure .....</b>	<b>2</b>
2.1 Start-up with KNX Data Secure .....	3
2.2 Start-up without KNX Data Secure .....	3
2.3 Products That Support KNX Data Secure .....	3
<b>3.Communication Objects .....</b>	<b>3</b>
3.1 Summary and Usage .....	3
<b>4.Reference ETS-Parameter.....</b>	<b>5</b>
4.1 General function .....	5
4.2 Handling/basic functions .....	6
4.3 Time functions .....	6
4.4 Staircase light .....	7
4.5 Operating hours & Constant light output (CLO) .....	9
4.6 Absolute Values .....	11
4.7 Specific Dimming settings .....	12
4.8 Scene function .....	14
4.9 Automatic function .....	16
4.10 Block function .....	16
4.11 PWM Frequency Selection .....	18
4.12 Temperature Measurement .....	18
4.13 Other useful information .....	20

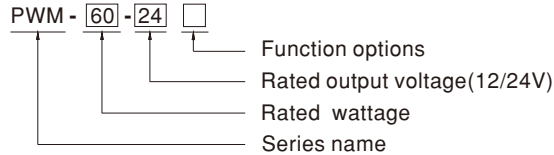
# PWM-60/120/200KN PWM Output LED Driver Instruction Manual

## 1. Overview

### 1.1 Overview devices

The manual refers to the following devices: (Order Code respectively printed in bold type):

- PWM-60KN: INPUT: 90 ~ 305VAC 47 ~ 63Hz, OUTPUT: 5A, 12V/ 2.5A, 24V
- PWM-120KN: INPUT: 90 ~ 305VAC 47 ~ 63Hz, OUTPUT: 10A, 12V/ 5A, 24V
- PWM-200KN: INPUT: 90 ~ 305VAC 47 ~ 63Hz, OUTPUT: 15A, 12V/ 8.3A, 24V/5.55A, 36V/4.17A, 48V
- Model Encoding



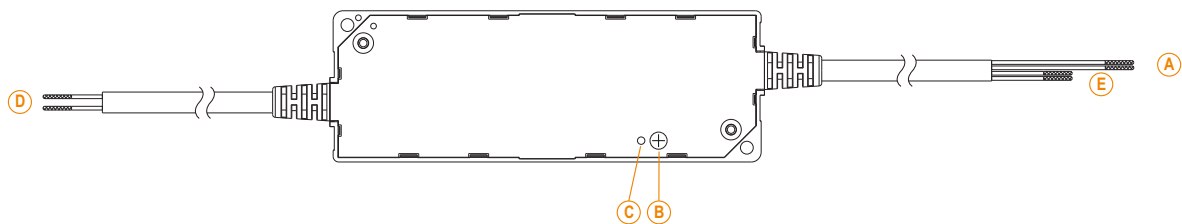
Type	Function	Note
KN	KNX control technology	In stock
KNBST	KNX control technology with BST14 connector	by request

### 1.2 Usage & possible applications

The PWM KN series is a constant voltage mode output LED driver featuring Pulse Width Modulation (PWM) brightness control and the KNX interface to avoid using the complicated KNX-DALI gateway. There are a large number of options for adjusting the dimming process, e.g. dim speed, transition time, starting behavior ..... scenes function and different automatic functions are also available for the KNX interface.

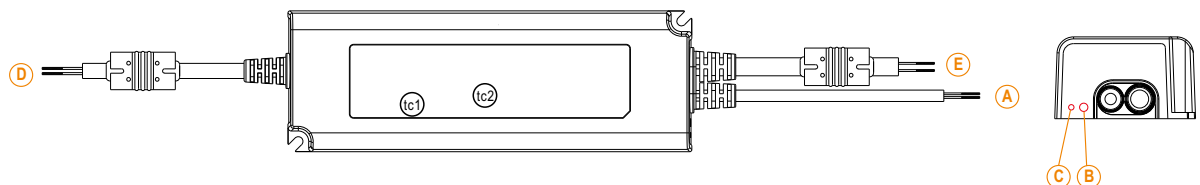
### 1.3 Displays and operating elements

#### 1.3.1 PWM-60/120KN



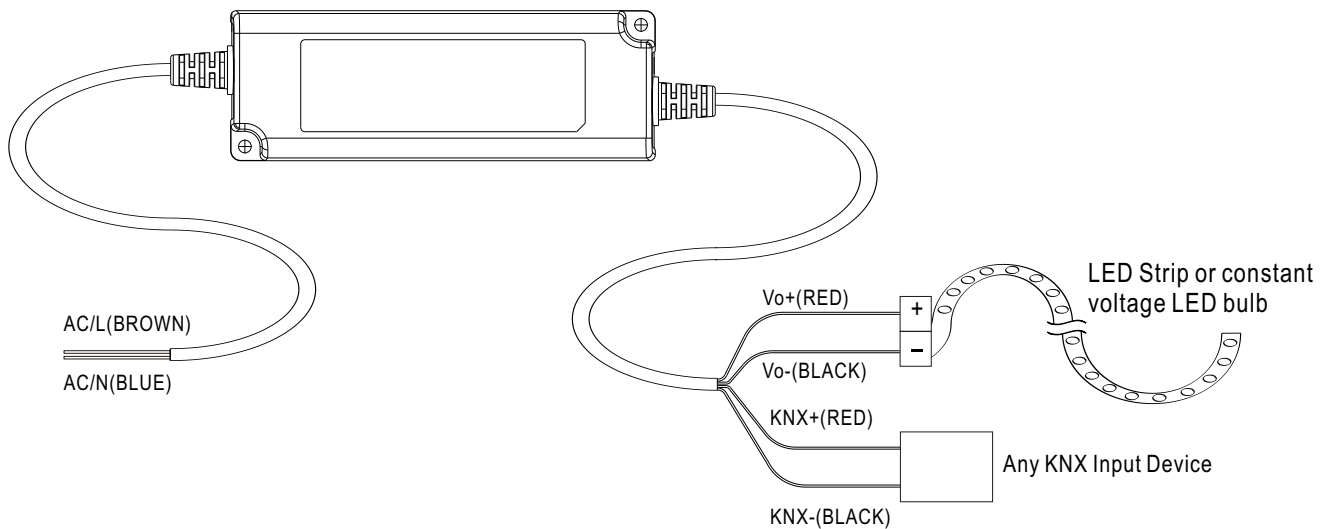
- (A) : KNX Bus connection cable
- (B) : Programming button
- (C) : Programming LED
- (D) : AC input cable
- (E) : DC output cable

#### 1.3.2 PWM-200KN



- (A) : KNX Bus connection cable
- (B) : Programming button
- (C) : Programming LED
- (D) : AC input cable
- (E) : DC output cable

## 1.4 Circuit diagrams



## 1.5 Wiring

- Use wires with an adequate cross-section for connection.
- Use suitable mounting tools to do the wiring and mounting.
- The maximum number of bus devices connected is 256.
- The maximum length of a line segment is 350 m, measured along the line between the power supply and the furthest bus device.
- The maximum distance between two bus devices cannot exceed 700 m.
- The maximum length of a bus line is 1000 m, keeping into account all segments.

## 1.6 Information at the ETS-Software

Selection at the product database:

Manufacturer: MEANWELL Enterprises Co.Ltd.

Product family: Lighting

Product type: LED driver

Product name: addicted to the used type, e.g.: PWM-60KN, LED Driver with KNX interface

Order number: addicted to the used type, e.g.: PWM-60KN

## 1.7 Starting up

After wiring, the allocation of the physical address and the parameterization of every channel follow:

- (1)Connect the interface with the bus, e.g. MEANWELL USB interface KSI-01U.
- (2)Switching the power supply.
- (3)Set bus power up.
- (4)Press the programming button at the device (red programming LED lights).
- (5>Loading of the physical address out of the ETS-Software by using the interface (red LED goes out, as well this process was completed successful).
- (6>Loading of the application, with requested parameterization.
- (7)If the device is enabled you can test the requested functions (also possible by using the ETS-Software).

NOTE: PWM KN series can be ETS addressing/programming WITHOUT connecting to AC mains

## 1.8 Other information

Value in EEPROM of MCU will be updated in the situation below and the unit is in dimming state

	ETS download	Restart service (e.g. EITT)	Bus power up (e.g. AC mains blackout)
Last value is stored into EEPROM of MCU	No	No	Yes

## 2.KNX Data Secure

KNX Data Secure is supported in ETS5 from version 5.5.0. KNX Data Secure signs and encrypts the communication telegram therefore the KNX Data Secure devices are protected against unauthorized access.

In the ETS Catalog, the KNX Secure products can be clearly recognized by the Secure icon:



PWM-200KN 200W LED Driver with KNX interface

As soon as a "KNX-Secure" device is included in the project, the ETS requests a project password. If no password is entered, the device is without activation of secure mode. However, the password can also be set or changed later in the project overview.

## 2.1 Start-up with KNX Data Secure

For secure communication, the FDSK (Factory Device Setup Key) is required. If a KNX product supports "KNX Data Secure", the ETS requires the input of the FDSK. This device-specific key is printed on the device label and can either be entered by keyboard or read by using a code scanner or the camera from a PC or laptop.

Example of FDSK on device label:

# MEAN WELL

AFROO4-HWZ3JO  
K4YDZN-WTILLR  
40BU7Y-3IVXYR

0162E770F6CE



After entering the FDSK, the ETS generates a device-specific tool key. The ETS sends the tool key to the device to be configured via the bus. The transmission is encrypted and authenticated with the original and previously entered FDSK key.

The device only accepts the tool key for further communication with the ETS. The FDSK key is no longer for further communication used, unless the device is reset to the factory setting. In this case, all set safety-related data will be deleted.

The ETS generates as many runtime keys as needed for the group communication you want to protect. The ETS sends the runtime keys to the device to be configured via the bus. Transmission takes place by encrypting and authenticating them via the tool key. The FDSK is saved in the project and can be viewed in the project overview.

Also, all keys of this project can be exported (backup).

During project planning, it can be defined subsequently which functions/ objects are to communicate securely. All objects with encrypted communication are identified by the "Secure" icon in the ETS.

The icon is:

## 2.2 Start-up without KNX Data Secure

Alternatively, the device can also be put into operation without KNX Data Secure. In this case, the device is unsecured and behaves like any other KNX device without KNX Data Secure function.

To start up the device without KNX Data Secure, select the device in the 'Topology' or 'Devices' section and then set the 'Secure start up' option in the 'Properties' area of the 'Settings' tab to 'Disabled'.

## 2.3 Products That Support KNX Data Secure

- PWM-200KN

## 3.Communication Objects

### 3.1 Summary and Usage

Num	Object Function	Length	DPT	Flag	Function Area	Description
Central Objects:						
1	Operation	1 bit	State (DPT 1.011)	CRT	Central Function	This Communication is shown permanently and can be used to send status of the device to the system at regular intervals when active.

2	Switch On/Off	1 bit	Switch (DPT 1.001)	CW	Normal dimmer	This Communication Object is for controlling the main function Switch On/Off and normally connected to all desired control keys.
3	Switch State	1 bit	State (DPT 1.011)	CRT	Normal dimmer/ Staircase ligh	This Communication is shown permanently and can be used for showing the switching state On/Off of the device.
4	Dim relatively	4 bit	Dimming control (DPT 3.007)	CW	Normal dimmer	This Communication is shown permanently and allows the controlling of the main function Dim Absolutely for the device.
5	Dim absolutely	1 byte	Percentage (DPT 5.001)	CW	Normal dimmer	This Communication Object is for controlling the main function Dim absolutely for this device, which is normally connected to all desired control keys.
6	State Dim Value	1 byte	Percentage (DPT 5.001)	CRT	Normal dimmer/ Staircase light	This Communication Object is for showing dimming value of this device.
7	Scene	1 byte	Scene number (DPT 17.001)	CW	Normal dimmer	This Communication Object is only shown after activating in the parameter settings and can be used for calling scenes.
			Scene control (DPT 18.001)			This Communication Object is only shown after activating in the parameter settings and can be used for calling scenes and learning a new scene.
8	Automatic 1	1 bit	Switch (DPT 1.001)	CW	Normal dimmer	This Communication Object is only shown after activating in the parameter settings and can be used for calling of absolute brightness values with a 1 Bit command.
9	Automatic 2	1 bit	Switch (DPT 1.001)	CW	Normal dimmer	This Communication Object is only shown after activating in the parameter settings and can be used for calling of absolute brightness values with a 1 Bit command.
10	Automatic 3	1 bit	Switch (DPT 1.001)	CW	Normal dimmer	This Communication Object is only shown after activating in the parameter settings and can be used for calling of absolute brightness values with a 1 Bit command.
11	Automatic 4	1 bit	Switch (DPT 1.001)	CW	Normal dimmer	This Communication Object is only shown after activating in the parameter settings and can be used for calling of absolute brightness values with a 1 Bit command.
12	Block I	1 bit	Enable (DPT 1.003)	CW	Normal dimmer/ Staircase light	This Communication is shown permanently and can be used for blocking this device.
13	Block II	1 bit	Enable (DPT 1.003)	CW	Normal dimmer/ Staircase light	This Communication Object is shown permanently and can be used for an extended blocking function.
14	Staircase light	1 bit	Switch (DPT 1.001)	CW	Staircase light	This Communication Object is only shown when Staircase light is active and can be used to switch the staircase function on.
15	Staircase light with time	2 byte	time(0-65535)s (DPT 7.005)	CW	Staircase light	This Communication Object is only shown when Staircase light is active and can be used to switch the staircase function on with a certain delay.
16	Prewarning	1 bit	Alarm (DPT 1.005)	CRT	Staircase light	This Communication Object is only shown when Staircase light is active and can be used to show status of Prewarning. The object will send a signal when Staircase light enters the period of prewanning and it will send out a signal again when prewarning finished.

17	Permanent ON	1 bit	Switch (DPT 1.001)	CW	Staircase light	This Communication Object is only shown when Staircase light is active and can be used to switch the staircase light permanently on.
18	Lamp Failure1	1 bit	Alarm (DPT 1.005)	CRT	Normal dimmer/ Staircase light	This Communication Object is only shown when Lamp Failure1 is active and can be used to show whether there is an alarm at the output.
19	Operating hours (Counter,in seconds)	4 bytes	Time lag(s) (DPT 13.100)	CRT	Operating hours	This Communication Object is only shown when Counting of operating hours & CLO is active and can be used to send out the operating time of the device
	Operating hours (Counter,in hours)		Counter pulse (DPT 12.001)			This Communication Object is only shown when Counting of operating hours & CLO is active and can be used to send out the operating time of the device
20	Operating hours (Set value, in seconds)	4 bytes	Time lag(s) (DPT 13.100)	CW	Operating hours	This Communication Object is only shown when Counting of operating hours & CLO is active and can be used to overwrite the operating time the device counted
	Operating hours (Set value, in hours)		Counter pulse (DPT 12.001)			This Communication Object is only shown when Counting of operating hours & CLO is active and can be used to overwrite the operating time the device counted
21	Watts report	4 bytes	Power (DPT 14.056)	CRT	Power consumption feedback	This Communication Object is only shown when Power consumption feedback is active and can be used to report out power of the device
22	Temperature report	2 bytes	DPT_Value_Temp (DPT 9.001)	CO_RT	Temperature Measurement	The device sends the measured device temperature value in°C at regular intervals
23	Temperature alarm status	1 bit	alarm (1.005)	CRT	Temperature Measurement	This Communication Object is only shown when Temperature Alarm protection is activated and can be used to report alarms
24	Temperature cancel alarm	1 bit	enable (1.003)	CW	Temperature alarm auto cancel	This Communication Object is only shown when Eliminate Tunit/Tamb Alarm protection via is set at object and can be used to remove temperature alarm
25	Lamp Failure2	1 bit	Alarm (DPT 1.005 )	CRT	Normal dimmer/ Staircase light	This Communication Object is only shown when Lamp Failure2 is active and can be used to show whether there is an alarm at the output.

#### 4.Reference ETS-Parameter

##### 4.1 General function

Startup timeout(Bus)	2s
Send "operation" cycle(0=not active)	0 min.

The chart shows the dynamic range for this parameter:

ETS -text	Dynamic range [default value]	Comment
Startup timeout	2 - 60s <b>[2s]</b>	All functions run after startup timeout finished. NOTE: The timeout starts counting when power-on initialization is done. So it always takes longer than you expected
Send "Operation" cyclic (0=not active)	0 - 30,000min <b>[0]</b>	Sends status signals from the object Operation at intervals you desire

The following chart shows the objects that belong to general setting:

Number	Name	Length	Usage
1	Operation	1 bit	Sends status of the device to the system at regular intervals when active

## 4.2 Handling/basic functions

The basic functions of the dimming actuator are divided in three sections: Switching, dimming relatively and dimming absolutely. As soon as a channel is activated, the communication functions for the basic functions are standardly shown.

### 4.2.1 Switching

A channel can be switched on or off by the switching command. In addition, there is a state object, which shows the actual switching state of the output. This object, State On/Off, can be used for visualization. When the actuator shall be switched by a binary input or a push button, this object must be connected with the state object of the binary input or the push button for toggling.

Number	Name	Length	Usage
2	Switch On/Off	1 bit	Switches 1 Bit switches the channel on or off
3	State On/Off	1 bit	Shows the switching state of the channel

### 4.2.2 Dim relatively

The relative dimming allows continuous dimming. So the lights can be dimmed evenly from 0%(0.5%) to 100% or from 100% to minimum light. The relative dimming process can be stopped at every state. The behavior of the dimming process can be adjusted via additional parameters, Increase: 1%/3%/6%/12%/25%/50%/100%/break ; Derease: 1%/3%/6%/12%/25%/50%/100%/break

Number	Name	Length	Usage
4	Dim relatively	4 bit	Dims the channel continuous up and down

### 4.2.3 Dim absolutely

A discrete brightness level can be set by the absolute dimming process. By sending an absolute percent value to the 1 Byte object "Dim absolutely", the output assumes a certain brightness level.

Number	Name	Length	Usage
5	Dim absolutely	1 byte	Adjusts a certain brightness level

## 4.3 Time function

The dimming actuator has the opportunities of connecting different time functions. Besides the normal on/off delay, an additional staircase function with different sub functions is available.

### 4.3.1 On/ Off delay

The on and off delay allows a delayed switching. The following chart shows this parameter:

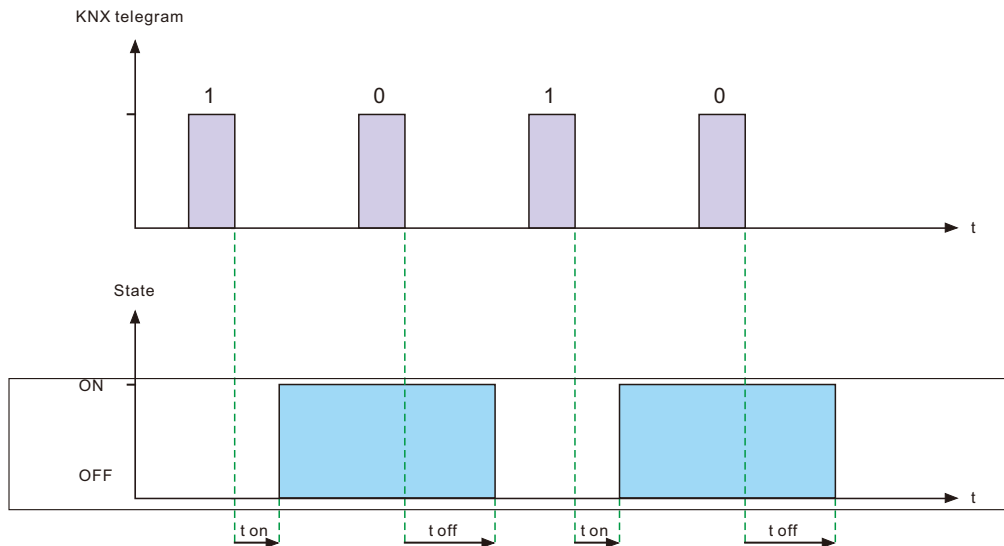
On delay	<input type="text" value="0"/>	▲▼	s
Off delay	<input type="text" value="0"/>	▲▼	s

The chart shows the dynamic range for this parameter:

ETS-text	Dynamic range [default value]	Comment
On delay/ Off delay	0s – 30,000s [0s]	Adjustment of the time at which the switch on/switch off process shall be delayed

By using the On delay and Off delay, switching commands can be delayed. The delay can affect only to the rising edge (switch on delay) or the falling edge (switch off delay). Furthermore, both functions can be combined. The following diagram shows the functional principle of both functions, which are activated in this example:





#### 4.4 Staircase light

Staircase light allows an automatic off-switching of the channel, when the adjusted time runs out. To parameterize this function, the staircase light must be activated at the corresponding channel:

Staircase light ☒ not active ☐ active

If the staircase light is activated, the corresponding functions are shown at the same menu and the further parameterization can be done.

Duration for staircase light	<input type="text" value="90"/>	s
Prewarning	<input checked="" type="radio"/> not active	<input type="radio"/> active
Extension	<input checked="" type="radio"/> not active	<input type="radio"/> active
Manual switching off	<input checked="" type="radio"/> not active	<input type="radio"/> active
Brightness value during permanent ON	<input type="text" value="50%"/>	
When permanent OFF	<input checked="" type="radio"/> Dimm down off <input type="radio"/> Start time of staircase light	

The chart shows the dynamic range for this parameter:

ETS-text	Dynamic range [default value]	Comment
Duration of staircase light	1s -30,000s [90s]	Duration of the switching process.
Prewarning	• active • <b>not active</b>	Activates the prewarning.
Prewarning duration in [s]	1-30,000 [10s]	Is only shown, when the prewarning is activated.
Value of dimming down	0.5-100% [20%]	Is only shown, when the prewarning is activated value of which the channel shall be dimmed down, when the staircase time ran out .
Extension	• active • <b>not active</b>	Activation of a possible extension of the staircase light .
Manual switching off	• active • <b>not active</b>	Activation of Deactivation of the staircase light, before the whole time ran out .
Brightness value during permanent ON	0%(OFF)-100% [50%]	Dimming value at "Permanent ON" mode. Tirggered when the object Permanent ON is "1".
When permanent OFF	• <b>Dim down off</b> • Start time of staircase light	Tirggered after the the object Permanent ON is "0". The channel turns off when the parameter is Dim down off; the channel continues a new staircase light when set at Start time of staircase light.

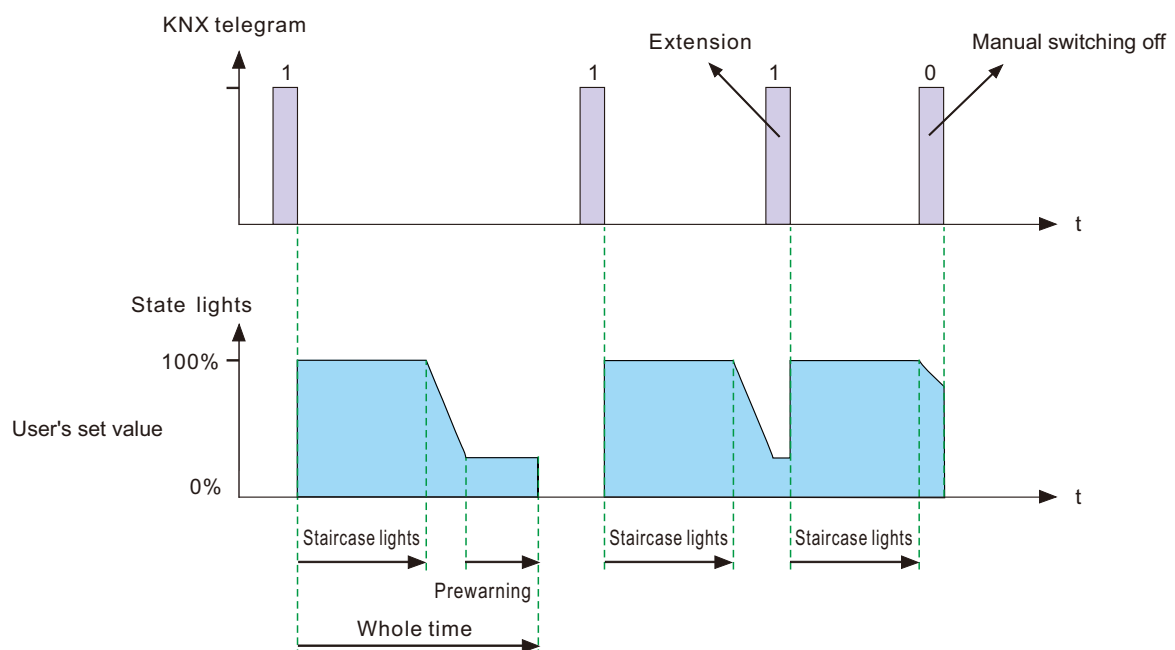
The duration of the staircase light indicates how long the channel shall be switched on after an ON-signal. After lapse of time, the channel is switched off automatically. Via the parameter "Extension"/ "Manual switching off", the staircase function can be modified. The "Manual switching off" allows switching off the channel before the time ran out. The "Extension" allows an extension of the staircase time, by sending another on telegram, so the time is restarted. The prewarning function creates a dimming down of the lights after expiration of the staircase time. So the lights are still switched on, but with another value. The lights stay at this position for the duration of the prewarning. If the staircase function is activated, the communication object "Switch" is replaced by the communication object "Staircaselight":

Number	Name	Length	Usage
14	Staircaselight	1 bit	switches the staircase function on

The staircase function has no influence to the relative or absolute dimming.

At the following diagram, the staircase function is shown, with an activated deactivation and extension.

The prewarning is activated with a dim down value of 20%:



#### 4.5 Operating hours & Constant light output (CLO)

Luminous flux of LEDs reduces over time as the diodes age, Constant Light Output (CLO) function is utilized to continuously compensate for the drop in luminous flux of the luminaire. This compensation is automatic, requiring no maintenance resource and the installation does not need to be over installed to compensate for future light depreciation from the diodes. You also can receive data of how long the luminaire has been operating to organize a replacement before the end of LEDs' service life.

Counting of operating hours & CLO ☒ not active ☐ active

##### 4.5.1 Operating hours

Operating hours can be used to monitor service time of the luminaire and used to prepare a replacement before the lamp is over its lifetime so as to maintain a constant level of illumination for the building.

Counting of operating hours in ☐ hours ☒ seconds  
Send counters on change (per hour) ☐ not active ☒ active  
Send counters cyclically   
Constant light output (CLO) ☒ not active ☐ active

The chart shows the dynamic range for this parameter:

ETS- text	Dynamic range [default value ]	Comment
Counting of operating hours in	• Hours • <b>Seconds</b>	Chooses what unit is used in record
Send counters on change(per hour)	• not active • <b>active</b>	Sends out the operating time every hour when active
Send counters cyclically	10min, 20min, 30min, 40min, 50min, 60min, not active [ <b>not active</b> ]	Sends out the operating time at intervals you desire
Constant light output(CLO)	• <b>not active</b> • active	Activates the CLO function

The following chart shows the objects for this parameter:

Number	Name	Length	Usage
23	Operating hours(Counter, in seconds/ hours)	4 bytes	Sends the operating time of the driver counted to the system at regular intervals when active. Unit: seconds or hours
24	Operating hours(set value, in seconds/hours)	4 bytes	Overwrites the operating time the driver counted. Used to reset the timer when replacing new LEDs. Unit: seconds or hours

NOTE:

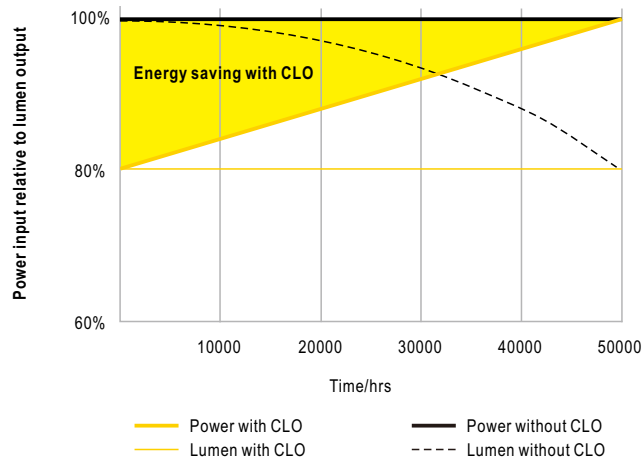
The PWM-KN saves the up-to-date operating time information into its MCU flash memory every 10 mins. If there is bus voltage failure that occurs, the driver will lose the up to date operating time. In case the bus voltage is back to normal, the operating time data is fetched from its flash memory.

For example 1, The PWM is already operating for 300 minutes. After 9 minutes, the bus voltage is lost and back to normal, the operating time acquired from the PWM internal flash is then 300 minutes.

For example 2, The PWM is already operating for 300 minutes. After 11 minutes, the bus voltage is lost and back to normal, the operating time acquired from the PWM internal flash is then 310 minutes.

##### 4.5.2 Constant light output (CLO)

Lumen depreciation is the luminous flux lost over time and it is irreversible. Generally, luminous flux of lamps without CLO decreases to 80% from 100% after 50,000 hours. In contrast to lamps with CLO, albeit luminous flux starts at 80%, it can be still maintained at around 80% even the lamps have been servicing for the same period of 50,000 hours. The method of CLO is that the luminaire starts its service life at a lower operational current and the current gradually increases over its service life to compensate for the LED's light depreciation.



	LED module work time before (x100 hours)	CLO factor
Scheduled division 1	100	80%
Scheduled division 2	150	85%
Scheduled division 3	200	90%
Scheduled division 4	300	95%
Scheduled division 5		100%

The chart shows the dynamic range for this parameter:

ETS- text	Dynamic range [default value ]		Comment
Scheduled division 1	1(x100hours) - 500(x100hours) [100(x100hours)]	50% - 100% [80%]	Parameterizes the first stage of CLO
Scheduled division 2	1(x100hours) - 500(x100hours) [150(x100hours)]	50% - 100% [85%]	Parameterizes the 2nd stage of CLO
Scheduled division 3	1(x100hours) - 500(x100hours) [200(x100hours)]	50% - 100% [90%]	Parameterizes the 3rd stage of CLO
Scheduled division 4	1(x100hours) - 500(x100hours) [300(x100hours)]	50% - 100% [95%]	Parameterizes the 4th stage of CLO
Scheduled division 5		50% - 100% [100%]	Parameterizes the final stage of CLO

The international standard IEC TM-21-11 defines the lumen depreciation of LED as follow:

L70: The illumination is reduced to 70% after 50,000 hours of use

L80: The illumination is reduced to 80% after 50,000 hours of use

L90: The illumination is reduced to 90% after 50,000 hours of use

PWM-60/120KN:

Needing to type CLO curves yourself after having LEDs' rated lifetime. Please follow the tables below to write a correct curve for your LEDs.

L70:

	LED module work time before (x100 hours)	CLO factor
Scheduled division 1	100	70%
Scheduled division 2	200	74%
Scheduled division 3	400	80%
Scheduled division 4	500	92%
Scheduled division 5		100%

L80:

	LED module work time before (x100 hours)	CLO factor
Scheduled division 1	100	80%
Scheduled division 2	200	83%
Scheduled division 3	400	87%
Scheduled division 4	500	95%
Scheduled division 5		100%

L90:

	LED module work time before (x100 hours)	CLO factor
Scheduled division 1	100	90%
Scheduled division 2	200	92%
Scheduled division 3	400	94%
Scheduled division 4	500	98%
Scheduled division 5		100%

PWM-200KN:

Rated LED lifetime of L70/L80/L90 can be selected via the ETS. Once selected, all relevant values are filled in CLO curves automatically.

General setting	Counting of operating hours in	<input checked="" type="radio"/> hours <input type="radio"/> seconds
Block function	Send counters on change(per hour)	<input type="radio"/> no active <input checked="" type="radio"/> active
Operating hours	Send counters cyclically	no active
Constant light output(CLO)	Constant light output(CLO)	<input type="radio"/> no active <input checked="" type="radio"/> active
	Select the lifetime of connected LED load	L70 L70 L80 L90

#### 4.6 Absolute Values

The dimming area of the dimming actuator can be restricted by absolute values. Furthermore absolute or saved values can be called, when the actuator is switched on.

##### 4.6.1 Starting behavior

The function "Starting behavior" defines the turn on behavior of the channel. The function can be parameterized for every channel individually.

Starting behavior	<input checked="" type="radio"/> On-value setting <input type="radio"/> Last light value (Memory)
Value of start up	50%

The chart shows the dynamic range for this parameter:

ETS-text	Dynamic range [default value]	Comment
On-value setting	Sub-function: Value of start up 0.5 -100% [50%]	If this sub-function is chosen, a new sub-function is shown, at which an absolute value for switching on can be chosen
Last light value (Memory)		The channel starts with the last value before switching off

Via the parameter "Value of start up", an absolute value for switching on can be assigned to the channel. The value for startup contains the whole technical possible area, so form 0.5-100%. But if the dimming area is restricted, the dimming actuator will be at least switched on with the lowest allowed value and maximum with the highest allowed value; independent from the chosen Value of startup.

The parameter "Last light value", also called memory function, causes a switching on of the actuator with the value before the last switching off. So the actuator saves the last value. If, for example, the channel is dimmed to 50% and switched off by switch object afterwards, the channel will be switched on with 50% again.

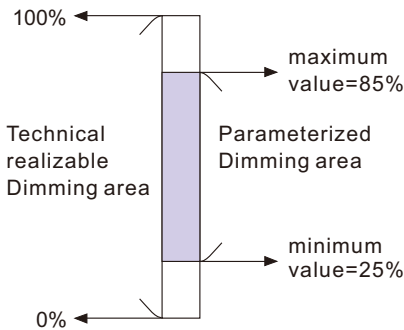
#### 4.6.2 Dimming area

Via the parameters “maximum light” and “minimum light”, the dimming area can be restricted.  
The chart shows the dynamic range for this parameter:

Maximum light	100% ▼
Minimum light	1% ▼

ETS-text	Dynamic range [default value]	Comment
Maximum light	1-100% [100%]	Highest, maximum allowed light value
Minimum light	0.5-99% [1%]	Lowest, minimum allowed light value

If the technical possible dimming area (0.5-100%) shall be restricted to a lower area, you have to set values for the minimum light above 0.5% and for the maximum light under 100%. This restriction of the dimming area is possible for every channel. If the dimming area is restricted, the channel will only move in the adjusted restriction. This setting has also effects to the other parameter: If, for example, the channel is restricted to a maximum of 85% and the value of startup is chosen as 100%, the channel will switch on with the maximum of 85%. An excess of the maximum value is no longer possible. The restriction of a dimming area is useful when certain values must not be reached, because of technical reasons, for example preservation of the life span or the avoidance of flickering at lower dim values (especially at Energy saver).



**Example:** Minimum light = 25%, maximum light = 85%, Value for startup= 100%

- On telegram → adjusted light value 85%
- 50% telegram → adjusted light value 50%
- 95% telegram → adjusted light value 85%
- 15% telegram → adjusted light value 25%
- Off telegram → adjusted light value 0% (Off)

#### 4.7 Specific Dimming settings

The dimming behavior and Soft-Start/Stop can be adapted individually via the functions below.

Dim speed for relative dimming	5	▲▼	s
Off via relative dimming	<input checked="" type="radio"/> not active	<input type="radio"/> active	
ON via relative dimming	<input checked="" type="radio"/> not active	<input type="radio"/> active	
Dim speed for absolute dimming (0=Jump)	5	▲▼	s
On speed	2s	▼	
Off speed	2s	▼	

#### 4.7.1 Dimming speed

The dimming speed allows parameterizing the duration of the dimming process individually.  
The chart shows the dynamic range for this parameter:

ETS-text	Dynamic range [default value]	Comment
Dimming speed for relative dimming	1-120s [5s]	Defines the time for all relative dim processes related to relative dimming process of 100%. If a time of 10s is adjusted, the relative dimming from 0% to 100% and vice versa would last 10s. So the relative dimming from 0% to 50% would last 5s.
Off via relative dimming	<ul style="list-style-type: none"><li>• not active</li><li>• active</li></ul>	To maintain the output at the minimum level or turn off the output when dimming value is lower than the minimum level.
ON via relative dimming	<ul style="list-style-type: none"><li>• not active</li><li>• active</li></ul>	To maintain the output at OFF condition or turn on the output when dimming value is greater than the minimum level.
On speed	0-240s [2s]	The Off Speed realizes a Soft Stop function. At an On Speed of 2s, the LED drivers will be dimmed up to 100% in 2s when switching on.
Off speed	0-240s [2s]	The Off Speed realizes a Soft Stop function. Speed of 2s, the LED drivers will be dimmed down to 0% in 2s when switching off.
Dimming speed for absolute dimming (0=Jump)	0-120s [5s]	Defines the time for all absolute dimming processes related to an absolute dimming process of 100%. If a time of 10s is adjusted, the absolute dimming from 0% to 100% and vice versa would last 10s. So the absolute dimming from 0% to 50% would last 5s.

#### 4.7.2 Send dimming value after change

To visualize the dimming value, for example via a display, the following communication object must be activated:

Send dim value after change      ☒ not active      ☐ at dim end

ETS-text	Dynamic range [default value]	Comment
Send dim value after change	<ul style="list-style-type: none"><li>• not active</li><li>• active</li></ul>	Activates the status object for the dimming process

The communication object for the actual dimming value is shown continuous, but sends only the actual dimming value, when the parameter "Send dimming value after change" is activated.

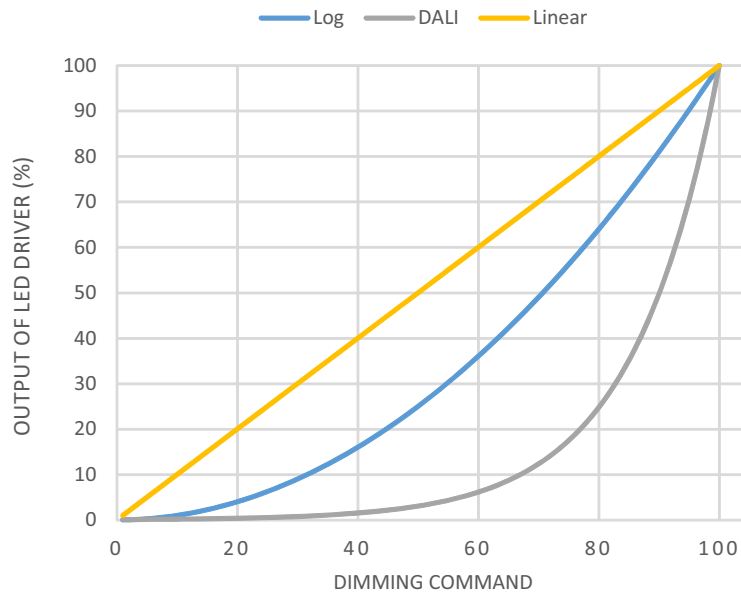
Number	Name	Length	Usage
6	State dimm value	1 byte	Sends the actual dimming value in %

#### 4.7.3 Dimming curve

The actuator provides both linear and logarithmic dimming curves for selection. In a linear dimming curve, the signal sent to the drivers is linear, increasing in a steady rate. In contrast to logarithmic - the signal to the drivers changes slower at deeper dimming levels and faster at the brighter end.

Dimming curve      DALI ▾

ETS-text	Dynamic range [default value]	Comment
Dimming curve	<ul style="list-style-type: none"><li>• Linear</li><li>• Log</li><li>• DALI</li></ul>	Selection of linear or logarithmic dimming signal



#### 4.8 Scene function

When functions of different groups (e.g. light, heating and shutter) shall be changed simultaneously with only one keystroke, it is practical to use the scene function. By calling a scene, you can switch the lights to a specific value, drive the shutter to an absolute position, switch the heating to the day mode and switch the power supply of the sockets on. The telegrams of these functions can have as well different formats as different values with different meaning (e.g. "1" for switch the lights off and open the shutters). If there were no scene function, you would have to send a single telegram for every actuator to get the same function.

The scene function of the switch actuator enables you to connect the channels of the switch actuator to a scene control. For that, you have to assign the value to the appropriated space (scene A-H). It is possible to program up to 8 scenes per switching output. When you activate the scene function at the switching output, a new sub menu for the scenes appears at the left selection menu. There are settings to activate single scenes, set values and scene numbers and switch the learn scene function on/off at this sub menu.

Scenes are activated by receiving their scene numbers at the communication object for the scenes. If the "Learn scene" function of the scenes is activated, the current value of the channel will be saved at the called scene number.

The communication objects of the scenes have always the length of 1 byte.

The following illustration shows the setting options at the ETS Software for activating the scene function:

Scenes

☒ not active
 ☐ active

The scene function can only be activated for the normal switching mode. If the staircase light function is activated, the scene function cannot be activated for this channel.

The following chart shows the communication object for calling a scene:

Number	Name	Length	Usage
7	Scene	1 byte	Call of the scene

For calling a certain scene, you have to send the value for the scene to the communication object.

The value of the scene number is always one number less than the adjusted scene number. For calling scene 1, you have to send a "0". So the scene numbers have the numbers from 1 to 64, but the values for the scenes only from 0 to 63.

If you want to call scenes by a binary input or another KNX device, you have to set the same number at the calling device as at the receiving device. The calling device, e.g. a binary input, sends automatically the right value for calling the scene.

##### 4.8.1 Submenu scene

If a scene is activated, a new submenu will appear at the left selection menu. At this submenu, the further parameterization can be done. For every channel are up to 8 storage options available. These 8 presets have numbers A-H. One of the 64 scene numbers can be assigned to each scene. The following illustration shows the setting options at the submenu for the scenes (Channel X: Scene) for the scenes A-H:



Learn scene	<input checked="" type="radio"/> not active	<input type="radio"/> active
Scene A	<input type="radio"/> not active	<input checked="" type="radio"/> active
Scene number	1	
Light value	off	
Transition time to new brightness	10 s	
Scene B	<input checked="" type="radio"/> not active	<input type="radio"/> active
Scene C	<input checked="" type="radio"/> not active	<input type="radio"/> active
Scene D	<input checked="" type="radio"/> not active	<input type="radio"/> active
Scene E	<input checked="" type="radio"/> not active	<input type="radio"/> active
Scene F	<input checked="" type="radio"/> not active	<input type="radio"/> active
Scene G	<input checked="" type="radio"/> not active	<input type="radio"/> active
Scene H	<input checked="" type="radio"/> not active	<input type="radio"/> active

The following chart shows the dynamic range for an activated scene function:

ETS-text	Dynamic range [default value]	Comment
Learn scene	<ul style="list-style-type: none"> <li>• <b>not active</b></li> <li>• active</li> </ul>	Adjusts whether the learning/saving function shall be enabled for the scenes of this channel or not. For instance: Light value of the Scene A is 20%, this Light value can be adjusted according to user's preference afterwards, say 35%, and the new value is able to be saved via DPT 18.001 scene control by other KNX devices, such as a smart home control panel. <u>not active</u> : learn scene function is disabled and object value follows DPT 17.001 scene number. <u>active</u> : learn scene function is enabled and object value follows DPT 18.001 scene control.
Scene A-[H]	<ul style="list-style-type: none"> <li>• <b>not active</b></li> <li>• active</li> </ul>	Activation of the depending scene
Scene Nr. A-[H]	1-64 [A:1; B:2; ... H:8]	Adjusts the number for calling a scene
Light value scene A-[H]	Off, 0.5%-100% [Off]	Adjusts the light value for a scene call
Transition time to new brightness	1-240s [10]	The time taken from the previous setting to this new scene

At the submenu for the scenes, a reaction can be assigned for the call of each scene. This reaction includes an absolute light value (0-100%) for this channel. Every channel can react to 8 different scenes. By sending of the pick-up value of the relevant scene, the scene is called and the channel adjusts its parameterized values. The individual parameterization is also watched at calling the scene.

If the channel shall dim to 50% at the call of the scene A and the channel has a parameterized switch on delay of 5s, the channel will be switched on after this 5s and be dimmed to the 50% in compliance to the adjusted dimming speed.

To watch at the programming is that if two or more channels shall react to the same scene number, the communication objects for the scenes of these channels have to be connected to the same group address. By sending of the pick-up value for the scenes, all channels will be called. It is practical to divide the group addresses by scenes at the programming. If a channel shall react now to 8 scenes, the communication object has to be connected to 8 different group addresses.

#### 4.9 Automatic function

An automatic function can be activated for every channel. The automatic function allows calling up to 4 absolute exposure values for every channel. Calling can be done via a 1 bit commands.

For further setting options, the automatic function of a channel must be activated.

Automatic function	<input checked="" type="radio"/> not active	<input type="radio"/> active
--------------------	---	------------------------------

By activation the automatic function a submenu for further parameterization is shown. Furthermore, the following communication objects are shown:

Number	Name	Length	Usage
8	Automatic 1	1 bit	Calling of the automatic value 1
9	Automatic 2	1 bit	Calling of the automatic value 2
10	Automatic 3	1 bit	Calling of the automatic value 3
11	Automatic 4	1 bit	Calling of the automatic value 4

##### 4.9.1 Submenu automatic function

The further parameterization can be done at the submenu of the automatic function.

Automatic function 1-Exposure value	30% light
Automatic function 2-Exposure value	off
Automatic function 3-Exposure value	off
Automatic function 4-Exposure value	off

ETS-text	Dynamic range [default value]	Comment
Automatic function 1-[4] – Exposure value	Off, 0.5%-100% [Off]	Defines the exposure value for an automatic call. Setting only activates when the corresponding object is 1

Every automatic function can be assigned an absolute exposure value. The call of the automatic function is done by an 1 bit object.

#### 4.10 Block function

Block function can be parameterized for every channel. Via the Block function, the behavior of the channel for calling the blocking objects can be assigned.

Behavior at Block I =value "1"	Light value
Light value	100% light
Behavior at Block I =value "0"	Light value
Light value	100% light
Invert Block I input	<input checked="" type="radio"/> not active <input type="radio"/> active
Release time for Block I (value "1" to "0") (0 min=not active)	0 min
<hr/>	
Behavior at Block II =value "1"	Light value
Light value	100% light
Behavior at Block II =value "0"	Light value
Light value	100% light
Invert Block II input	<input checked="" type="radio"/> not active <input type="radio"/> active
Release time for Block II (value "1" to "0") (0 min=not active)	0 min

#### 4.10.1 Blocking objects

For both blocking objects an action for activation as well as deactivation can be defined

ETS-text	Dynamic range [default value]	Comment
Behavior at Block I = Value 1	Off, no change, Light value (0.5% - 100% ) [Light value]	Defines the action for activation of the first blocking object
Behavior at Block I = Value 0	Off, no change, Light value (0.5% - 100% ) [Light value]	Defines the action for deactivation of the first blocking object
InvertBlock I input	• not active • active	If active, inverter singals recived from the Block I Object, that is 1→0; 0→1
Release time for Block I (value "1" to "0" ) (0 min = not active)	0-600min [0min]	Release the channel from "Behavior at Block I = Value 1" after countdown and enter "Block I = Value 0"
Behavior at Block II = Value 1	Off, no change, Light value (0.5% - 100% ) [Light value]	Defines the action for activation of the second blocking object
Behavior at Block II = Value 0	Off, no change, Light value (0.5% - 100% ) [Light value]	Defines the action for activation of the second blocking object
InvertBlock II input	• not active • active	If active, inverter singals recived from the Block II Object, that is 1→0; 0→1
Release time for Block II (value "1" to "0" ) (0 min = not active)	0-600min [0min]	Release the channel from "Behavior at Block II = Value 1"after countdown and enter "Block II =Value 0"

By using the blocking objects, the channel can be blocked for further usage. Additional, the channel can perform an adjusted function, as dimming to a certain value, switch the channel of or stay in its current state, when it is blocked. The same actions can be performed by the channel, when it is unblocked.

It is important to be aware that the channel cannot be operated when it is blocked. Furthermore the manual usage is blocked during a blocking process. All telegrams, which are sent to the corresponding channel during a blocking process, have no effect for the channel.

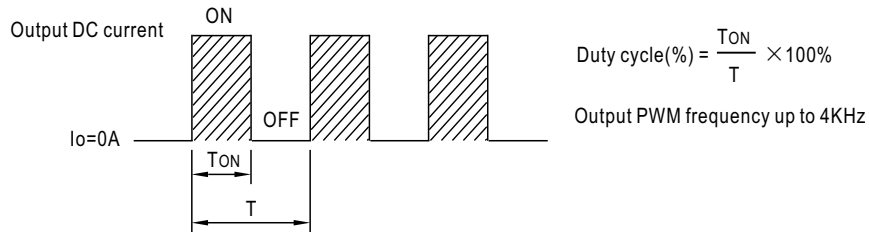
If both blocking processes are activated, the first one is of prime importance. But if you activate the second blocking process during the first blocking process, the second blocking process will get active when the first one is deactivated. The action for the deactivation of the first blocking process will not be performed, but the channel calls the adjusted settings for the second blocking process.

Number	Name	Length	Usage
12	Block I	1 bit	Activation/Deactivation of the first blocking process
13	Block II	1 bit	Activation/Deactivation of the second blocking process

Priority from the highest to the lowest is Block I > Block II > Permanent ON > On/Off & Dimming output.

#### 4.11 PWM Frequency Selection

PWM frequency is a term that describes how many on-off cycles an LED strip completes per second, and is measured in Hertz (Hz). LED strip with low PWM frequency may cause eyestrain and headaches for some people for interior use. The output frequency of the driver is changeable up to 4KHz, which is IEE1798-2015 no risk requirement compliant providing a great solution for health concern due to light flickering.



ETS-text	Dynamic range [default value]	Comment
PWM Frequency Value	200Hz, 300Hz, 400Hz, 500Hz, --- 1500Hz, 2000Hz, 3000Hz, 4000Hz [1500Hz]	Chooses output frequency

#### 4.12 Temperature Measurement

This function can be used to report ambient temperature or monitor internal temperature of the device, sending values measured and rising alarm when values are higher than the threshold.

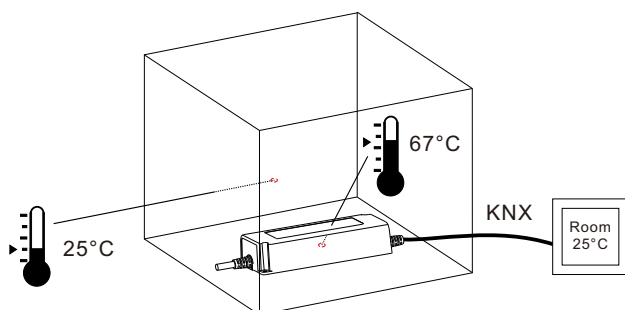
Send temperature report cyclically	10 min
Report temperature value by	<input type="radio"/> Tunit: Unit internal temperature <input checked="" type="radio"/> Tamb: Convert Tunit to ambient temperature
Temperature Alarm protection	<input type="radio"/> not active <input checked="" type="radio"/> active
Tamb correction factor	50
(Tamb = Tunit-Tamb correction factor)	
Tamb Alarm Trigger point	75 °C
Tamb Alarm Hysteresis	20 °C
Eliminate Tamb Alarm protection via	<input checked="" type="radio"/> object <input type="radio"/> automatic

The chart shows the dynamic range for this parameter:

ETS- text	Dynamic range [default value ]	Comment
Temperature Measurement	<ul style="list-style-type: none"> <li>• active</li> <li>• not active</li> </ul>	Activates temperature measurement
Send temperature report cyclically	not active, 1min, 5min, 10min 15min, ---, 45min, 50min, 55min, 60min [not active ]	Sends the latest temperature value at intervals you desired
Report temperature value by	Tunit: Unit internal temperature Tamb: Convert Tunit to ambient temperature	Tunit: Reports actual temperature inside of the device. Tamb: Reports an adjusted value to simulate surrounding temperature of the device.

ETS- text	Dynamic range [default value ]	Comment
Temperature Alarm protection	<ul style="list-style-type: none"> <li>• active</li> <li>• <b>not active</b></li> </ul>	Activates Temperature Alarm Protection to send a telegram for notification and shut down the device when temperature is out of range.
Tunit Alarm Trigger point	25-85 <b>[75]</b>	Selects a threshold value to perform the temperature alarm protection
Tunit Alarm Hysteresis	5-20 <b>[20]</b>	Selects a hysteresis value to restore the temperature alarm protection
Tamb correction factor (Tamb = Tunit – Tamb correction factor)	0-50 <b>[42]</b>	Selects a correction factor for deduction of surrounding temperature. The reference table in the bottom of the page. [This option only exists when Tamb is chosen]
Tamb Alarm Trigger point	25-85 <b>[75]</b>	Selects a threshold value to perform the temperature alarm protection [This option only exists when Tamb is chosen]
Tamb Alarm Hysteresis	5-20 <b>[20]</b>	Selects a hysteresis value to restore the temperature alarm protection [This option only exists when Tamb is chosen]
Eliminate Tamb Alarm protection via	<ul style="list-style-type: none"> <li>• object</li> <li>• <b>automatic</b></li> </ul>	Chooses how to restore a temperature alarm. If “automatic” is selected, Temperature alarm status will back to “0” once the measure temperature returns to a normal range, whereas If “object” is chosen, Temperature alarm status will stay at alarm no matter what temperature is until a cancel command is sent.

Report temperature value by Tamb/Tunit not only can be used to report surrounding temperature of the unit, but also to protect the unit from overheating. The unit, for instance, is installed into the body of a luminaire, there must be a temperature difference between the device and its surroundings, say 67°C for the device and 25°C for the internal body of the luminaire. It is possible to deduce the surrounding temperature by subtracting a correction factor, where the table is shown below. As result, the ambient/environment temperature of unit being installed can be deduced and the unit can feed back to where it is needed. Should the unit is in abnormal operating and goes to high temperature, the user can set the Alarm Trigger point to shut down the unit thus protect the system/load and prevent the fire in the extreme case.



Model	Correcton Factor (Full load/230Vac input)
PWM-60-12KN	37°C
PWM-60-24KN	32°C
PWM-120-12KN	42°C
PWM-120-24KN	29°C
PWM-200-12KN	42°C
PWM-200-24KN	40°C
PWM-200-36KN	36°C
PWM-200-48KN	32°C

The chart shows the dynamic range for this parameter

Number	Name	Length	Usage
22	Temperature report	2 bytes	The device sends the measured device temperature value in°C at regular intervals
23	Temperature alarm status	1bit	When the measured value is above the threshold a telegram with value 1 is sent. When the measurement values return to a normal range (less than the hysteresis) and Eliminate Tunit/Tamb Alarm protection via is set at automatic, a telegram with value 0 is sent.
24	Temperature cancel alarm	1bit	This Communication Object is only shown when Eliminate Tunit/Tamb Alarm protection via is set at object and can be used to remove temperature alarm

#### 4.13 Other useful information

The driver also provides some useful information including output short-circuit detection and value of power consumption.

Send Lamp Failure state1

any of them

Send Lamp Failure state1

not active

Power consumption feedback

☒ not active
 ☐ active

The chart shows the dynamic range for this parameter:

ETS-text	Dynamic range [default value]	Comment
Send Lamp Failure state1	<ul style="list-style-type: none"> <li>not active</li> <li><b>any of them</b></li> <li>short circuit</li> <li>open circuit</li> </ul>	Activates detection of output short-circuit or open-circuit.
Send Lamp Failure state2	<ul style="list-style-type: none"> <li><b>not active</b></li> <li>any of them</li> <li>short circuit</li> <li>open circuit</li> </ul>	Activates detection of output short-circuit or open-circuit.
Power consumption feedback	<ul style="list-style-type: none"> <li>active</li> <li><b>not active</b></li> </ul>	Sends out total wattage in use
Actual connected LED load	1-200W <b>[200W]</b>	Types actual power wattage of the LED lamp for a power consumption calculation
Send watts report cyclically	not active, 5min, 10min, 15min, ... 55min, 60min <b>[not active]</b>	Sends out a power consumption report at intervals you desire
Watts report linked to CLO	<ul style="list-style-type: none"> <li>active</li> <li><b>not active</b></li> </ul>	There are two ways to report power consumption of the device. not active: send out a value of Setup output watts of LED driver x the current dimming level; Active: send out a value of Setup output watts of LED driver x the current dimming level x the current CLO stage

The chart shows the dynamic range for this parameter

Number	Name	Length	Usage
18	Lamp Failure1	1 bit	Send out signals when there is a short circuit, open circuit or any of them at the output. "1"= alarm; "0"= no alarm detected.
21	Watts report	4 Bytes	Used to sends out output wattage of the driver, accurate to the one decimal place. Calculation formula is Setup output watts of LED Driver × output level( x CLO). e.g. setup output watts is 60W and output level is 81% then 48.6W will be reported.
25	Lamp Failure2	1 bit	Send out signals when there is a short circuit, open circuit or any of them at the output. "1"= alarm; "0"= no alarm detected.

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